

Performer:

3	2	2	1
Acting	Community Contact	Will	Charm

Responder:

3	2	2	1
Situational Awareness	Care	Riding & Piloting	Empathy

Healer:

3	2	2	1
Medicine	Care	Psychology	Chemistry & Biology

Psychic:

3	2	2	1
Psionics	Will	Empathy	Psychology

Add at least one psionic ability (above Awaken)

Creative:

3	2	2	1
Art, Music, & Culture	Community Contact	Acting	Psychology

Educated:

3	2	2	1
History & Geography	Physics & Engineering	Chem & Bio	Law & Crime

Yenta:

3	2	2	1
Community Contact	Detection & Analysis	History & Geography	Psychology

Horticulturist:

3	2	2	1
Wilderness	Chem + Molecular Bio	History & Geography	Will

Random Character Table

Roll a d100 (or a d10 for first digit and second d10 for second digit).

00	Chorus of Wires, a synth who cares for the Vivarium at Lincoln Heights. They are fans of unusual semi-edible fruits.	Skilled at wilderness, Synth Augs of Temperature proofing and a digestive system
01	Jumping Colour, often found with one of her long haired dogs at the Paws Salon on Clifford Street. She does animal work sessions at Preschools all over the city.	Skilled at charm, and knowledge
02	Port Fraxinius, runs the haberdashery on the corner of Gateway Boulevard. He's a good listener, although sometimes secrets bubble up at his Poet's corner performances	Skilled at empathy and dexterity
03	Garter Buffman. Involved in several camping and outdoor clubs in Azusa. Unusually suntanned for a non-humanoid synth.	Skilled at charm. Synth augs of epidermis and endurance
04	Rhussel Olean. Spends three days a week on his Bike Kitchen drifting up and down Adobe Avenue. Is also Building resident union rep for the 'Production artists and designers bikeshop'	Skilled at Wilderness
05	Skates von Spikes. Knowledgeable manager of Clean Sheets Drug Space at Del Ray. Off duty she can be found at her building resident union, or the Bahd'i temple.	Skilled at Research
06	Questionable Skunk. Operates out of a room opposite the Sculpture Garden, Cosmo Street. He doesn't ask many questions. He doesn't welcome them either.	Skilled at hacking hardware, endurance and observation
07	Cactus Bronzefinger. Performance set builder at the Fabbowoodo workshop, West LA. He has a couple of lemur themed augmentations, that he claims are helpful backstage.	Skilled at hacking software. Augs: tail and low-light vision
08	Punchcard Stipa. A synth that uses 'his' pronouns. He helps out at the Thermophile Spa, Hollywood hills, and has been adapting his chassis to act as a safety officer. That's an ambition currently unfulfilled.	Skilled at hacking software. Synth Augs: Extreme temperature proofing
09	Diskrhus. They split their time between the animal shelter, teaching self defense at the local recreation hall, and monitoring orbital shifts at the Union of Skylands on Norwalk Boulevard.	Skilled at combat

10	Coyote Ace. A name they might yet grow out of, Coyote is at highschool, but has their eye on a empty space on Holt Avenue that they dream of running their own wired haberdashery from	Skilled at assess tech.
11	TurbineThyme is a synth who lives in the basement below New Theater on New Avenue. She's still exploring what her body can do, and where that might lead her.	Skilled at Physics and engineering, strength, dexterity. Synth Augs: Powered
12	Bolt Chitralpa. A coder by arrangement on Hilliard Avenue. He also writes periodically for the Circle of Nations.	Skilled at Assess tec, Coding and software writing
13	Chappie Arral. Purveyor of soap and other homegood chemicals off Whittier. He attends a church of latter-day saints group that meet early mornings in the park.	Skilled at hacking software
14	5 Steps, as he is known, is a wandering preacher, tracing a route between the Hindu Temple, Bahad'i church and Protestant Chapel in Culver City.	Skilled at Wilderness
15	Ohm Tatsoi is a practicing doctor and muslim. They are currently feuding with the Vivarium staff over alleged class snobbery.	Skilled at medicine
16	Friendly Marguerita is a synth and coach at a boxing gym at Culver City. They are studied at projecting an authoritative calm amongst angry teenagers.	Skilled at acting Synth Augs: Meditation transference and cybernetic memory expansion
17	EriDuct is a surprisingly old synth usually found holding court at Poet's corner, Torrance. On a good day, she'll tell you about her old lives.	Skilled at acting. Synth Augs: epidermis and digestive system.
18	Hoof Rust is a kite dancer synth, usually found high above Altadena. His broadcasts on high altitude biochemistry are well respected, although his body is far too large to allow access to a regular lecture theater.	Skilled at Chemistry and molecular biology. Synth Augs: Cybernetic broadcast, quick reactions.
19	Slick Basil. Street seller of whatever needs selling, they sometimes can be found with a flower tray outside the Hindu temple in Agoura Hills, although just as often selling bespoke mouthwash at Granny16.	Skilled at situational awareness

NPC skill packages

Some GMs prefer to run NPCs in a nebulous, purely plot driven fashion; for these GMs, NPCs rarely need mechanical statistics. However, for those who do like to maintain the presence of probability in the actions of NPCs, whether for drama or simply the fun of rolling dice, the following skill packages are meant to provide abbreviated simple ability scores for broad character types.

Think of an electronics repairer with a sideline as a hacker, for instance. It's reasonable that a less technically inclined group of players may visit such a character for assistance, or a less socially conscious group of player characters may rely on such a character as a fence/fixer. This NPC might take the Hacker, Mechanic, and Shady packages. Meanwhile, an independent journalist who reports primarily on social media may use the Investigator and Yenta packages; a doctor may be represented with Educated and two of the Healer package, or an EMT with Responder and Healer.

These packages may also be useful inspiration to players. They are inspired by the broad skills mechanic in Shadowrun character creation and the homeworld skills and campaign packages from Mongoose Traveller.

Player characters start with 49 points split across 7 attributes, and a set number of high, middle, and low skill values to assign. If you have a situation where you want the NPC to roll like a player: assume a base attribute of 7 + skill + 2d10 vs target number (normally 21 for moderate success).

These example skill packages are all set to give an NPC a total of 8 skill points (if you want a "higher level" NPC, just give them the package twice).

Data Hacker:

3	2	2	1
Hacking Software	Assess Tech	Research & Investigation	Hacking Hardware

Mechanic:

3	2	2	1
Physics & Engineering	Assess Tech	Riding & Piloting	Hacking Hardware

Shady:

3	2	2	1
Stealth	Situational Awareness	Acting	Intimidation

Fighter:

3	2	2	1
Combat	Athletics	Intimidation	Care

Investigator:

3	2	2	1
Detection & Analysis	Research & Investigation	Law & Crime	Community Contact

Translation Notes

Within this manual, translations of indigenous languages are sometimes used. For instance, the name of the new union formed by western & mountain states – Oyate Ni'na Tar'ka Makobdaye ka Heiranka – was performed using the site dictionary.swodli.com. This resource is a digitized reference for the English-Dakota Dictionary published in 1902 by the American Tract Society and reprinted in 1992 by the Minnesota Historical Society, and the English to Dakota Dictionary, As Spoken By the Sisseton-Wahpeton Oyate, written by SWODLI and the Sisseton-Wahpeton Treasured Elders, and published by SWODLI in 2015.

This game assumes a measure of success in the efforts to protect and grow the cultural and linguistic traditions of indigenous groups, and GMs are encouraged to draw from the languages of indigenous groups to reflect this when appropriate.

This can be challenging. First, these cultures and languages were subjected to genocide along with the people who carry them, so they're not nearly as well documented as most languages in widespread use today. But also, there is an understandable reluctance to use them out of fear of misusing them or disrespecting the people who carry them. However many intrepid scholars, archivists, teachers, and elders have worked to reverse the loss of these cultures, and it is advised that GMs use these tools to name places and characters in their games in order to bring these words back into the world. It is advisable that GMs exercise cultural literacy and sensitivity in representing any culture, but overall it's our belief that we can do more to honor the people working to restore these languages and cultures by studying their work and using it to tell stories than we do by putting it behind glass.

An atlas of historical indigenous territories can be found at <https://native-land.ca>. An online dictionary for the Shoshoni language can be found at <https://shoshoniproject.utah.edu>.

Random Name Table

The table below is primarily for making names for synth characters, but it can be used for humans and parahumans as well. Roll a d10 for column and then for row. Repeat.

	1	2	3	4	5	6	7	8	9	10
1	Moon	Power	Ivy	Rust	Thyme	Tape	Chord	Quercus	Skates	Skunk
2	Sun	Watt	Dandi	Rock	Basil	Deck	Note	Fraxinus	Wheels	Raccoon
3	Wind	Chip	Cactus	Bolt	Chilli	Disk	Melody	Rhus	Hoof	Squirrel
4	Wave	Wire	Vine	Salt	Sage	Card	Harmony	Chaparral	Leap	Opossum
5	Storm	Diode	Maize	Chain	Cilant	Quill	Verse	Toyon	Rush	Bat
6	Beam	'Cuit	Tatsoi	Gull	Soap	Tats	Steps	Eriogonum	Stride	Garter
7	Cloud	Pylon	Spud	Brine	Mint	Stamp	Speaker	Sambucus	Glide	Copperhead
8	Star	Duct	Thistle	Slick	Ginger	Ping	Mosh	Stripa	Swim	Coyote
9	Snow	Ohm	Valeri	Buoy	Cumin	Plug	Slam	Olea	Plunge	Sea lion
10	Dust	Volt	Dock	Jet	Saftey	Key	Beat	Chitalpa	Roll	Buffalo

20	CopperGreen splits their time between the community kitchen at Orange Grove Avenue, and providing semi-skilled support at power generation sites on the city outskirts. They are deeply interested in seekerism.	Skilled at situational awareness
21	Spud Thistle works the night shift at the Overnight Oats Cafe, and coordinates logistics at the Killer Cereals and Saxon Oats distribution warehouse. They brew a good coffee, and make an unusual potato bread. Not everyone likes it, but those who do love it.	Skilled at wilderness, strength, dexterity, chemistry + molecular bio
22	Foxy Melody can normally be found at the trampoline park. She jokes that it's the closest she can get to the micro G of her childhood in the orbital habs.	Skilled at athletics, strength and dexterity
23	Mint Squall started as an offworld mining robot. After watching his 10845 Earthrise, something clicked, and he got religion. He is in training at the Catholic Cathedral in Downey.	Skilled at will Synth Augs: hammer fist
24	Low-Key Stampy is a retired music producer who lives at the Brentwood Elder center. He dreams of perfectly balanced acoustic practice rooms, floating above Venus's storm clouds.	Skilled at hacking hardware
25	Liquid Snow. Actually a teetotaler, she often works as an VR experience facilitator at the Monterey Park Sex Club. On full moons she's out with the New Animagist pagan group, and any spare time she dedicates to her building residency union.	Skilled at hacking software
26	Breeze Tatta spends most days reviewing new growth at the Burbank Botanicalum, with a particular interest in metal-accumulating plants. Occasionally rock-climbs, mostly at Malibu Creek Canyon.	Skilled at chemistry and molecular biology Augs: precise dodge
27	Avalanche Sine's purpose is to be a good care worker. They are studious, and perhaps too serious about being the best care worker they can be. They work at an elders home in West Adams, but they're usually shuttling seniors to the nearby Buddhist garden or other points of outdoor relaxation in the neighborhood.	Skilled at care Synth augs: strength, dexterity and cybernetic memory expansion
28	Rhox Quill. If you do find her in town, it'll be at the garden supply library on Higuera Street. Otherwise she'll be out tracing and inspecting infrastructure lines.	Skilled at physics and engineering. Augs: claws and enhanced observation
29	Specker Sole is a bit of a drifter obsessed with rewilding. They are spending a lot of time at the Hackerspace on Barrows Drive, but seem to be secretive about what they are building.	Skilled at situational awareness

30	Tony McGinn is a sommelier and LARPer. Several days a week they stock shelves at the Robusto Wine Distributor's DTLA branch. During the major pagan festivals they attend fae parties as a satyr.	Creative; Performer
31	Jericho Beelzebub is a cyborg deathmetal singer. When they're not performing or hanging out with their kids they're working security at local concerts.	Creative; Fighter
32	ChickCHK-CheCheCheFwoop is the most gossipy parrot south of the 10. Their flock meanders up and down the Crenshaw corridor depending on where the best fruit is blooming.	Yenta
33	Ella Lenore. Secondary school counselor. She has an office in Brightline Secondary in Culver City, but spends most of her working time on assistive home visits.	Investigator; Healer
34	Pan Balltugger. A fae streamer who lives in the Angeles Forest broadcasting ruthless pranks of anyone who crosses their path without showing proper deference to the forest spirits.	Shady, Creative
35	Jimmy "Scrambles" Parker is a three legged min pin that lives in Venice. He sleeps in a boarding house where he's doted on by all the residents, but spends most afternoons wandering just off the boardwalk begging for snacks. He grows unconvincingly at any mild convenience, but is impossible to take seriously.	Yenta
36	Jasmine Singh. A 59 year-old aquamodo kayaker who can be found most days paddling around the kelp forests and byways of the Santa Monica bay.	Responder
37	Wesley Whittier. 27 year-old production engineer at the Southbay Dairy.	Educated, Mechanic
38	Chickkenwing. A gregarious 16-year-old goldendoodle. Usually found with their human companion or their canine friends wandering the Carritos recreation trails. Smarter than their happy-go-lucky demeanor lets on.	skilled in Wilderness, Community Contact and Situational Awareness
39	Gutfeel/Gloria De LaCruz. Journalist with LA Taco on the food and public safety beats. Inspires anxiety in any protector, detective, or restaurateur who finds themselves under their attention.	Investigator, Creative, Yenta

Retail

Note: many of these can be interchangedly known as a shop or library

	1	2	3
1	Corner grocers	Sports supply	Repair, electronics
2	Big grocery stores	Art supply	Repair, shoes
3	Grainery	Tech supply, components	Repair, furniture
4	Pharmacy / Chemist	Tech supply, end products	Repair, clothes
5	Plant Nursery	Construction supply, plumbing	Repair, metalware
6	Bookstore	Construction supply, structure	Haircuts and styling
7	Gamestore	Wingsuit & airboard shop	Co-working space
8	Food Truck	Wine, cheese, and fine sundries	Seed trade hub
9	Pharmacy	International foods market	Junk shop
10	Garden supply	Seasonal / holiday shop	Funeral directors

Production

	1	2	3
1	Food, simple	Power generation	Defabrication center
2	Staples, cereals farm	Battery plant	Water purification
3	Animal feed farm	Heavy industry	Trolley & Bus factory
4	Material reclamation	Construction	Plumbing supply
5	Chemicals, farm	Insect Breeding farm	Synth Factory
6	Chemicals, industry	Brewery	Foundry
7	Chemicals, medical	Vineyard	Concrete / Geopolymer factory
8	Chemicals, homegoods	Grow farm for psychedelics	Aerospace manufacturing

Service businesses

	1	2
1	Coffee Shop / Deli / Bodega	Urgent care clinic
2	Spa / Massage Parlor	Wellness clinic
3	Hookah lounge	Veterinary clinic
4	Barber shop	Dentist
5	Tattoo parlor	Post office
6	Body mod parlor	Shipping center
7	Bakery	Credit union
8	Printshop	Notary
9	Hbberdasher	Herbalist / Apothecary
10	Pizzeria	Sandwich / Taco / Shawarma shop

	3	4
1	Gym, general	Woodshop
2	Climbing & parkour gym	Fablab
3	Boxing & wrestling gym	Metalshop
4	Spa	Glassworks studio
5	Bike kitchen (bike repair co-op)	Ceramics studio
6	Wingsuit kitchen (wingsuit repair co-op)	Dance studio
7	Hackerspace	Recording studio
8	Community kitchen (food this time)	Filming studio / lot
9	Community garden	Community bio lab
10	Community greenhouse	Empty flexible space

Activity & Performance

	1	2	3	4
1	Sound stage	Ecological centers	Art gallery	Aquarium
2	Theaters, live	Zoos	Clothes reinvented	Aviary
3	Acting & comedy school	Botanical gardens	Sculpture garden	Research lab
4	Arcades	Water park	Abseil Graffiti wall	Littletown
5	Live music bar	Skate parks	Hbberdasher	Sports bar
6	Kite dance park	Swimming lake	Bath house	Dojo/ring
7	Acrobatics park	Sports courts	Sex club	Pitch changing rooms
8	Sets and costumes shop	Park space	Night club	Forest school
9	Vivarium	Poe's corner	Hedon drug space	Performance kitchen
10	Acoustic practice rooms	Granary and mill	Insomnia cafe	Growers forum

40	Pierre Sedukis. Uncle. Firefighter and chess player.	Educated, Responder
41	Yael Mirriam Goldfarb. Astronomer. Retired aerospace engineer. Lives in a BDSM house in Burbank.	Educated, Educated
42	Chlorophyte Ali. A 37-year-old aguamodo parent. Does on-site ecosystem tending around the Palos Verdes Horn in the early mornings and lightguards at the o'ipputunkh pool in San Pedro some afternoons.	Educated, Horticulturist
43	PapaPlossive / Gordon Chang. Teaches language arts at the Seal Beach community school.	Educated, Yenta
44	Violent Chiller is a world famous dancer and locomodo busker. When the weather is nice, she can be found with her crew, dancing on busy corners around the city for likes.	Performer, Creative
45	Babby-Maker / Ursula Geller. Family planner. Hangs out at the Modern Comfort lingerie and maternity wear textile shop in Larchmont.	Creative, Creative
46	Chef B /Biliam LeCroix runs the highly popular Cooking with Chef B cooking class dinners on Tuesday nights at his apartment floor's kitchen and dining room in West Adams.	Creative, Yenta
47	Danny B Bussin?. Pilots cloud a ferry most days. Hangs out at pilots bars around Burbank otherwise.	Mechanic, Mechanic
48	Tender Nel. Goat shepard. Shepherds their flock around the natural pasture lawns along Wilshire.	skilled in Care, Wilderness, Community Contact, Situational Awareness
49	GoldenDawn-F292. An S5- envoy mountain lion familiar to their neighbors in the Hollywood hills.	Shady

50	Johaon Romanas. A gregarious agriculturist who tends the Olympic Food Forest in Pico-Robertson. Usually helping guests find the right produce any time from sunrise to noon.	Yenta, Horticulturist
51	MegaMeter / Jennifer Yo. An augmented ultramarathoner that spends almost as much time running as sleeping. Loves to challenge themselves to run through high heat and rain. Megameter can be found across the city, and is easy to track by their constant sightings on social media.	skilled in Athletics, Community Contact, Will, Care
52	Fredrick Kline Reaves. Runs kids parties. Puts up the hottest popup playgrounds and kids activities in LA.	Yenta, Matchmaker and Gossip
53	Emmeline Gin is the chair of the LA Hamster Society, and works at the Murroe Small Animals Zoo in Willowbrook.	Educated, skilled in Wilderness

54	Cinnamon Telosa. A gorilla attorney that works primarily for Uprisen Alliance West. Enjoys curling and history documentaries.	Educated, Educated, Investigator
55	BrewFerU / Greg Hassan. Brewmaster at FatBeats Brewery in Watts. When not at work he can be found on one of the sports courts, or a meditation rooftop.	Educated, Creative
56	Electrotherm. A 70-year-old field service engineer for Shoshoni Superconductors. She's based out of East LA, but can show up at any factory or construction site that needs a stone-cold pro to help install or repair superconducting hardware.	Mechanic, Educated, Hacker
57	Olivia Alexandrekos. As the chair of the SoCal Olive Growers Guild, Alexandrekos is known as The Olive King for her humorless and fierce negotiating posture. Can be found touring olive farms around the city and region or near her home in Pico Union.	Educated, skilled in Wilderness and Community Contact
58	Susan Lightfoot. Emcee for the Whittier farmers market Mondays through Thursdays. Her band, Besipeh had'ni!, plays the farmers market and various daytime gigs on other days of the week.	Performer
59	Stella Shine. Teaches contemporary full-spectrum ballet at the Huntington Park Classical Conservatory on weekday afternoons and headlines the Paradise Forest Gentlemen's Club in Frogtown various evenings.	Performer, Performer
60	SolarSailerSteve. Stephen Chen designs and tests solar sailships nine months out of the year. The other three they spend planetside exercising and stroying at various brothels around SoCal.	Mechanic, additional skills in Wilderness, Riding/Piloting
61	Mudbug / Sophie Martens. A fearless climate ranger. Trains Tuesdays through Fridays at Camp Pendleton, and shoots dice and plays cards around Laguna Beach otherwise.	Responder x3
62	Rohit Addison. Plays frisbee golf in South Gate when the weather's nice, and trad golf at the Compton Simularium when it's not.	skilled in Athletics
63	Iron Ore serves on the LACOP extreme threat response division. They can often be found playing basketball around Mar Vista with their team, the Basalt Assault crew.	Responder, Fighter, Fighter
64	Abela Michaela. A 112-year-old neighborhood grandmother. Is almost always in her chair in the park outside her building in Pasadena.	Yenta, additional skills in Community Contact, Situational Awareness, Psychology
65	Kiki Garcia is the apprentice of Witch Vidma, an herbalist who lives in the La Cañada forest with the fae. She can	Psychic, Healer

Common Shops and Public Places

Below is a non-exhaustive list of enterprises that one might come across to be used to describe the environment. They're contained in numbered tables to allow GMs to randomly populate a scene with dice rolls if desired.

Social services & Community Centers

	1	2
1	Gov. constituent services offices	City or county administration office
2	Political action group campaign offices	City or neighborhood hall
3	Mediation & legal services	Public works office
4	Advocate's office	Playground
5	Courthouse	Preschool / Primary School
6	Public House	Secondary School
7	Stables	University
8	Newsrooms & nonfiction media production	Stadium
9	Animal adoption center	Fire Station
10	Public Health Office	Metro hub

	3	4
1	Christian church	New arrival welcome center
2	Catholic cathedral	Materials Safety Office
3	Mosque	Cemetery Forest
4	Hindu temple	Mortuary
5	Synagogue	Production artists & designers
6	Pagan temple	Travel agency
7	Shinto shrine	Interior designers & decorators
8	Botanical Garden	Entertainment media production
9	Youth rec center	Coding and software auditors office
10	Elder rec center	General recreation center

Campaign 3: Untitled Future Stories

These are ideas that haven't been played yet (with the exception of "The Missing Element". That one has been played, and was a blast). They offer more basic ideas of the kind of conflicts, investigations, and challenges players can experience.

Town and Country - A dispute is escalating between a community of shepherds and a locomodo who has been preying upon their flock of sheep.

The Missing Element - A baseball-sized specimen of the world's heaviest element disappears at a physics conference. Who could've stolen the impractically heavy ball? Why? And how? Players interview a cavalcade of eccentric physicists on a remote island research center. Could the research center's stable miniature blackhole be involved? Probably not.

Where's Jeff? - A competitive hiker goes missing days before a major competition. The result is an unusual missing persons case. Not all who wander are lost. Is Jeff?

El Mula de Datos - An unsuspecting person is the target of an aged CIA spook desperate for a long forgotten data trove that was hidden in a young child's cells back in the bad old days. Now, a race is on to protect the target and keep the data out of the hands of their pursuer.

Funny Business - Rising comedian Santos Ray is set to take the biggest stage of their career in three hours. Where are they? It'll take a Citizen Kane-inspired journey through their past to find them and get them to the show on time before they miss out on the chance of a lifetime.

Campaign 4: Seas and Skies

These are more unplayed story ideas (except for "Last Stop till Atlantica", which was also a big hit among friends). They're meant to expand adventures from familiar settings into the frontier lands of space, the oceans, and other extreme environments.

Last Stop 'till Atlantica - A controversial deposit is being made to the Atlantica seedbank. The depositors insist that they just want to fulfill their contract, but critics contend that in their haste to complete obligations imposed after a blight they're risking contaminating the bank with the fungus that necessitated their withdrawal. What follows is a high stakes escort mission as an undersea train faces unexpected threats.

Truffle Scuffle - An orbital research station suffered an attack after it made a breakthrough in fungal cultivation. To come to the aid of the head of the collective that was targeted, players must infiltrate the French cavern lair of a powerful mycomancer to find evidence before a great discovery is lost.

Computer Bug - An organic supercomputer in an underwater settlement is endangered by a bacterial infection. Players must venture into the deep for a cure.

Pod Guard - A famous pod of whales is making its annual migration through LA's waters, where the matriarch is set to perform a highly anticipated whalesong concert. But the world-famous Cetacean singer has an obsessed stalker fan.

	often be found biking around La Cañada Flintridge delivering parcels for her mentor.	
66	Melody Khan works at the Forbidden Depths sex club on level -9 of the Garibaldi undersea tower in Point Vicente.	Performer
67	Tomatillo is a 22 year old data analyst and resource analyst. They roam across the chaparral from the Inland Empire to Tijuana in their camper van with their canine companion Liba.	Investigator, Data Hacker
68	Demirritus Papadoulos, sixteen, buses with his marionettes around the markets down the block from his father's delicatessen.	Performer, Mechanic
69	Viscountess Ronnessa of Clan Budedna / Ronna Badeau. Auditor for the LA County Financial Oversight Committee and full-time vampire LARPer.	Educated, Performer

70	Revolution Rez is a pilot with the LA county Fire Department, and a Climate Ranger reservist. Hangs out at the Rave Arcade in Crenshaw and the vat-meat factory nearby where their spouse and their cousin both work.	Mechanic, Responder, additional skill in Wilderness
71	Imam Shoyera is usually at the Akber Mosque in the Fashion District downtown. Between 'Asr and Maghrib she can be found visiting elders and the ill around town, often with her daughter Khadija.	Yenta x2, additional skill in Will
72	Adele Poe is a mortician at Clarity Funerals in East Hollywood. She can often be found representing The Order of the Good Death at funerals around town, and picnicking in the Angelus Rosedale Cemetery Forest.	Educated, additional skill in Community Contact, Psychology, Empathy
73	Exper Mental is a loopy biohacker and psychonaut that is always trying out the latest mind expanding new chem or meditation. Spends most of their time close to their apartment in Echo Park, except when they're meeting with friends and colleagues.	Educated, Shady, additional skill in Psychology and Medicine
74	Babs Wingo The Second is a theatrical wrestling champion who teaches performance fight choreography at the East Hollywood athletics center.	Performer, Fighter
75	City Council Delegate Alejandro Delgado, 40, represents Mar Vista on the city council. They can be reached at their district office on Walgrove, although they're often at the Mar Vista farmers market, where they sometimes play bluegrass-hop with their band.	Yenta, Educated, Performer
76	Starburst, synth confectioner. Constantly experimenting with the properties of candy, dependent on others for the actual testing. Has not killed anyone that we know of.	Creative
77	Bliss Foxworth is the offensive coach for the LA Seraphim pro ultimate frisbee team. During training hours, they can	Performer, additional skill in Athletics

78	Seafoam-Avoidance is a self-driving synth jitney based in Elysian Park. They enjoy finding riders that take them far and wide across SoCal. They once drove a fare all the way to Tijuana, and spent the next six weeks taking fares around the city before finding a rider that needed to get to Irvine.	Mechanic
79	Synthesizer Jones. A friendly cyborg physician that specializes in treating VR trauma. Works at the Amanda Gorman Medical Center in Long Beach.	Healer

80	Garnett Silverstein Heinz is a bully-shepard mix known to everyone in Avalon Gardens. She spends most days looking after kids in the park around the block from her family's midrise complex.	skilled in Empathy, Community Contact, Situational Awareness
81	Copperhead Buffalo is a Clothing designer & tie dye artist with a studio out at Old Courthouse, Beverly Hills.	Creative
82	'Possum is a Tabletop game designer, who takes research for combat surprisingly seriously. They can often be found testing ideas at a gym in Pasadena.	Creative, Educated, may break the fourth wall.
83	Stammy Sweet is a bug farmer over at Brewery Burbank. They grow the bug's food too, and are part of the coast guard reserve. Some tease him that this is a summer only interest.	Horticulturist, plus skills in Care
84	Pony Sapphire is a ponygirl in Torrance. She studies passive heat management at UC Channel Islands, and pulls carts up and down the Hermosa Beach Boardwalk in costume on busy nights for fun, exercise, and tips.	Educated, additional skill in Athletics
85	Parsel Bing is a nearly full time Firefighter in Brentwood. He has an interest in seekertism, but barely practices anymore.	Responder, Mechanic, skilled at intelligence
86	Izzy Stardust, teacher and children's performer. When not out and around at parties or hospitals, she may be found reclined at the small pagan temple on Marcel Avenue. On dark days she may tell the story of her broken heart.	Educated, Performer, skilled at wilderness. Aug: bionic heart
87	Rock von Sun is a traveling Optometrist, originally an off-worlder. He is also a fan of amateur theater, which can come through in his assessments.	Educated, Healer, Acting
88	oleda key (all lowercase) is a Tattoo & biomod artist with a studio above the dog salon on Pass Avenue. He has worked other roles in the past, but claims to have forgotten most of it.	Creative, Healer Aug: Radiation hardening

Story Hooks

"What kind of adventures do players go on?"

This is the most common question newcomers ask about the game. Rules and world guides are great, but most players come for a story. In addition to providing fully playable adventures, we'd like to share a sample of basic premises. The main purpose here is to answer that fundamental question directly with examples.

Campaign 1: Regulation

These are summaries of developed stories contained in the first published collection of adventures.

Part 1: A Demonstration of Power - In this quick demo mission players negotiate and then fight for a data backup that could expose corruption among the Pacifica Grid Operators Consortium.

Part 2: Psychonautica - A psychonaut's animal companion calls for help when her human friend falls into a catatonic state after trying an experimental psychedelic. Players must assist her doctor in finding an antidote in order to safely revive her... before it's too late. To do so, they'll need to go on an adventure that takes them across the city and inside the patients' mind.

Part 3: Piece of Mind - A collective of whitehat biohackers needs help. A dangerous chemical reagent has been stolen, and they suspect their blackhat rivals are planning an insidious scheme. Players have 36 hours to figure out who stole the reagent and what they intend to do with it so that they can stop a dangerous plot with enormous consequences.

Campaign 2: Monkey Business

These are stories that have been played among friends, but haven't (at the time this is being written) been composed into published adventures. If this game is well received, these are likely to be the basis of the next collection of playable adventures.

The AKC Job - An investigator was targeted for assassination while investigating the finances of the American Kennel Club. Their partner wants answers they can only get from a data heist.

The Most Dangerous Hunger Games of Dr. Moreau - A powerful business leader is abducting enhanced chimps to a remote island, and two more just went missing.

Hunting the Hunters - On a remote island, a team of crisis responders have just rescued a group of hostages. Now begins a game of cat and mouse to find the hostage takers before they disappear.

Trouble in Paradise - Someone made off with a cash box at the Paradise Forest gentleman's club. The manager wants it found before a meeting with the "vampire" prince of Los Angeles.